

241 Final Spring 2012 Notes

- Find the vector for the line containing the points (subtract) and show it's a multiple of the one for the line given.
 - Plug it in and see the equalities fail.
 - Formula! Make sure that you know how to get a point and the vector out of the symmetric equations.
- Easier than it looks. Use the product rule to take the derivative and note that a vector crossed with itself is zero.
 - Formula!
- Formula. This is not so bad if you're careful.
- Take the derivatives and set them equal to 0 to get the critical points. Plug each point into the discriminant (and perhaps f_{xx}) to categorize.
- The normal vector for the plane would be the gradient of f at the point. Use that vector and the point to build the plane.
 - Gradient again, except divide by its magnitude.
 - Magnitude of the gradient.
- Change the order of integration.
 - Cylindrical coordinates are best. You'll need to set them equal to get the radius of the disk.
- FTOLI.
 - The curve C is not so easy to see but the surface Σ is not so bad, it's just the part of the paraboloid given. This is easiest in cylindrical coordinates, your R would be a half-disk of radius 3.
- Only one way to do this - parametrize Σ with $\vec{r}(y, \theta) = 3 \cos \theta \hat{i} + y \hat{j} + 3 \sin \theta \hat{k}$ and go from there. The magnitude of the cross product of the derivatives turns out to be pretty nice.
 - This is the Divergence Theorem and it's nice because the divergence is a constant, letting you use the volume trick.